Anish Sundaram
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August 2020 - December 2024

July 2019- August 2019

 Implemented software patches for the Cisco IOS XR system using Python and automated development using Bash scripts Developed Python application based around BGP Flowspec Protocol that increases compatibility of routers with security devices Applied understanding of networking fundamentals such as the OSI model, TCP/IP, IPv6, and routing protocols Aspiring Scholars Directed Research Program (ASDRP), Fremont CA May 2019 - August 2019 Lead Student Researcher/Lead Author Analyzed the more than 1.5 million object NASA/CALTECH Exoplanet Archive using a combination of SQL and R Designed a supervised classification algorithm using the NumPy and Pandas libraries, using MatPlotLib for visualization Activities Software Developer, University of Michigan Center for Entrepreneurship (CFE) January 2022 - Present Host Pitch Night Mixers to promote entrepreneurship to students and advertise the Center for Entrepreneurship through tabling Implement a modern job posting board for U-M students using Python and Javascript Avionics Engineer and Business Associate, Michigan Aeronautical Science Association (MASA) August 2021 - Present • Designed and implemented a GUI allowing operators and ground team to view real-time rocket data using Python PyQT5 library Implemented Flask and Dash based web app allowing remote control of flight functions and displays returned data logs Michigan Data Science Team (MDST) August 2021 - December 2021 • Utilized a Linear SVC to model predictions due to the labeled nature of data and smaller size – about 100k games– of our data set Conducted exploratory data analysis and generated visualizations using the Pandas, MatplotLib, and scikit-learn Python Libraries MapReduce Server (Python) October-November 2021 Multi-process, multi-threaded server that executes user-submitted MapReduce jobs using threading and subprocess libraries Uses Python socket library to send JSON-formatted information through TCP servers and heartbeat signals through UDP • Designed around fault tolerance for mapping, grouping, and reducing stages and automated using Bash scripts Full-stack Instagram Clone (Python, HTML, CSS, SQL, React.JS) October 2021 Designed with HTML/CSS and implemented using Flask and SQLite for routing and backend respectively Utilizes the Python Jinja2 library to create HTML templates and automate processing and made interactive using React.JS Drone Pathfinding Algorithm (C/C++) April 2021 Generates a Minimum-Spanning Tree of user-provided destination points and restricted zones using Prim's Algorithm • Applies a choice of multiple heuristics for a nearly-optimal path or the exhaustive optimal path • Implemented using Branch-and-Bound design paradigm to trim paths and optimize search time Skills

Programming Languages: C/C++, Java, Javascript, HTML, CSS, Python, MySQL, PostgreSQL, Bash Shell Tools: Git, Linux, Visual Studio Code, REST APIs, React, Docker, AGILE Software Development, AWS, CMake Foreign Languages: Tamil, Spanish, German

- Published the full manuscript in ASDRP Communications, later sharing our findings with a research team at Cornell University
- Conduct customer discovery interviews and present the product to student organizations and departments

Honors/Awards: Engineering Honors Program, Dean's Honor List, University Honors, ASDRP Leadership Award Activities: Michigan Data Science Team, Society of Asian Scientists and Engineers, Michigan Archery Club, MASA

- Developed a Googletest /Cmake based testing suite and firmware in C to integrate hardware with the Flight Engine Controller
- Investigated whether the results of College Football games could be predicted with statistics like turnover rate and tackles
- Projects

- Production and unit testing automated using shell scripts and hosted using Amazon Web Services (AWS)

Education

Experience

Cisco Systems, Milpitas CA

Technical Marketing Engineer Intern

University of Michigan, College of Engineering, Ann Arbor MI

B.S.E Computer Science with Statistics Minor GPA: 3.43/4.0